Files (Animation)

Overview

The **Animation** section allows administrators to upload and manage animation files that can be used throughout the application. Animation files help enhance the user experience by adding dynamic visual effects to supported modules.

Administrators can upload new animation files, browse existing animations, edit their details, and manage their availability within the application.

Add Animation

To upload a new animation file:

1. Navigate to **Files → Animation**.
2. Click the upload area or drag and drop the animation file.
3. Select the required file from your device.
4. Click **Submit** to complete the upload.

If no file is selected, the following message is displayed:

> **Please add a file first.**

Upload Animation

The upload page contains the following option:

Field	Description
Add Files	Drag and drop the animation file or click the upload area to browse files from your device.

Supported Upload

Animation files can be uploaded by:

- Dragging and dropping the file into the upload area.
- Clicking **Drop files or click here** and selecting the file manually.

Image Size Requirement

If the uploaded animation contains image assets, the supported image dimensions are:

Requirement	Value
Minimum Size	10 × 10 px
Maximum Size	4000 × 4000 px

Animation Library

After uploading, animation files become available in the **Animation** library, where administrators can manage and reuse them throughout the application.

Depending on the application configuration, administrators can:

- View uploaded animations.
- Edit animation information.
- Publish or Unpublish animations.
- Delete animations.
- Reuse animations across supported modules.

How to Upload an Animation

1. Navigate to **Files → Animation**.
2. Click **Drop files or click here**.
3. Select the required animation file.
4. Verify the selected file.
5. Click **Submit** to upload and save the animation.

Best Practices

- Upload only supported animation files.
- Use meaningful file names for easier identification.
- Verify the selected file before uploading.
- Keep animation files optimized for better application performance.
- Remove unused animations to keep the media library organized.

> **Important:**
> Animation files are **not uploaded until you click the `Submit` button**. If no file is selected, the system displays **"Please add a file first."**

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